



**Little  
Lamb**

**Early  
Bird  
Kool  
Koala**

**Busy  
Bee**

**Sunbeam**

**Builder**

**Helping  
Hands**

**NEW MEMBER BOOKLET**



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The leaders of our Adventurer Club would like to invite you to make this year a special time of growing with God, friendship, fun and learning.

This information booklet outlines the basics of Adventurer ministry. We encourage you to take some time to carefully read through this booklet to learn about the benefits of Adventurers for your child!

Sincerely  
Your Adventurer Leaders







Adventurers is an international church-based, spiritual-recreational program for children aged 4 to 9 years old. It is filled with action, adventure and challenge. Adventurers allows children to reinforce existing skills and learn many new ones too.

Adventurer programs are designed to ensure that each child is given the opportunity to develop basic life skills, including learning to work together as a group, sharing their love for God, His creation and His church.

The whole philosophy of Adventurers is based on the premise that every child is special to God. Adventurer staff play a key role in their local Clubs, serving as inspiring examples for the children to look up to.

As they journey through the Adventurer program, children learn that church can be a fun, creative and encouraging environment as they learn about Jesus Christ and His love for us.

Adventurer Ministry commenced in Australia over 50 years ago and there are now hundreds of active Clubs across our country. All Clubs are based through Seventh-day Adventist churches.





The Adventurer Pledge and Law is an important part of Adventurers as it serves as the principles that Adventurers strive to live by.

Each year, thousands of Adventurers commit the Pledge and Law to memory as they grow closer to Jesus Christ.

## Adventurer Pledge

Because Jesus loves me,  
I can always do my best.

## Adventurer Law

Jesus can help me to:

- Be obedient
- Be pure
- Be true
- Be kind
- Be respectful
- Be attentive
- Be helpful
- Be cheerful
- Be thoughtful
- Be reverent







Every Adventurer has the opportunity to earn awards throughout the year.

All awards are designed for a specific Adventurer age group and introduce the Adventurer to something that is achievable and rewarding to complete.

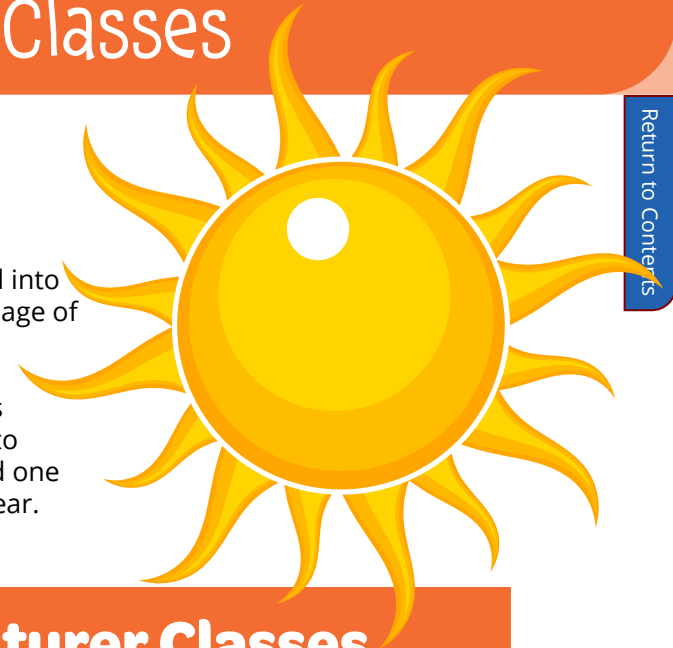
The awards cover a wide range of interesting topics including Bible, arts and crafts, nature awareness, community awareness, home skills, health, recreational skills and personal development.

For an Adventurer to earn an award, they must complete the award requirements to the best of their ability.



Adventurers are separated into class groups based on the age of the child.

Children between the ages of 4 and 9 are allocated into their appropriate class and one class is completed every year.



## Adventurer Classes

- Little Lamb **4** years old
- Early Bird / Kool Koala **5** years old
- Busy Bee **6** years old
- Sunbeam **7** years old
- Builder **8** years old
- Helping Hands **9** years old





Investiture is a special ceremony that happens at the end of each year, usually in November or December, when Adventurers receive their awards and pin as a result of completing their class requirements. Investitures generally take place during regular church service times, although some Clubs may opt for an afternoon service.

Adventurers are given ample opportunity to complete their class requirements throughout the year so they can be invested with their class pin and awards. This is an exciting time for Adventurers; they enjoy receiving their awards and pin which they then attach to their sash.

Each Adventurer is encouraged to achieve the minimum class requirements in order to advance to the next class the following year.

In order to be invested, the Adventurer needs to regularly attend Adventurer Club meetings so they can actively participate in the required activities for the class.



A uniform is worn at all Adventurer events. It gives recognition to the members of the Club. There are two types of uniforms:

## 1 Dress Uniform

This uniform provides identification and acknowledgement of classes completed, events attended and awards achieved. The uniform is made up of the following items:

- A white and navy Adventurer polo shirt that comes in a unisex cut. (It has the 'Adventurer Club Emblem' patch on the chest and 'Adventurer World Patch' and the 'Australian Flag' on the sleeves).
- Navy pants / shorts / skorts.
- A navy sash which holds Adventurer pins, awards, and event patches.
- Green scarf (4 to 9 year olds) or maroon scarf (staff) includes woggle.
- All items except pants are available at <https://adventistbookcentre.com.au>

## 2 Field Uniform

Each local Club develops their own field uniform style, colour and design. It must include the Club name and the word "Adventurers".







## Activities

All activities for the year are outlined in the Adventurer Club calendar. Special local Club events may include; picnics, campouts, nature study walks, and many other creative activities.

Each Conference has their own special events for Adventurer Clubs. These events allow local Clubs to meet and do activities together collaboratively. The aim of all activities is to promote learning and understanding, encourage an appreciation for God's creation and help Adventurers develop and strengthen a personal relationship with Jesus. Some of these activities are outlined below.

## Camporee

Camporees are large scale camping events that are organised by local Conferences and are usually held biennially. There is nothing like sleeping in a tent and eating food cooked over a campfire stove!

Clubs within a local Conference will come together and camp for a weekend of singing, worship, special guest speakers, creative activities and games.

The Camporee often features new awards that have been created especially for the event.

Adventurer camping is always a family-fun experience and a memorable occasion. In order to comply with child safety standards, it is a requirement for parents/legal guardians to camp with their child.

## Rally

Rallies are usually held annually and are a time for Adventurer Clubs from around the Conference to come together and participate in a variety of activities in order to earn awards. At a Rally, Adventurers wear their full uniform. In addition to special interactive activities, they also listen to a message from an engaging guest speaker and worship Jesus through singing.

Within Adventurer Clubs, strong friendships are formed and their camaraderie is displayed as they represent their local Clubs at a Rally. The Rally program includes a special dedicatory prayer for the 9 year old "Helping Hands" Adventurers as they complete their Adventurers program and begin Pathfinders in the New Year.

## Leadership Training

Each year there are opportunities for leaders to improve their Club leadership skills and complete the Adventurer Leadership Award (ALA). Conference Youth Directors, along with Adventurer District Directors, organise these training events.





All of our Adventurer staff have a current Working With Children Check (WWCC) or equivalent for their state or territory. Each staff member has agreed to uphold the "Adsafe - Code of Conduct" and has also completed the "Adsafe - Safer Churches Awareness Training" in order to remain compliant.

Adventurer staff act responsibly with the Adventurers in their care, and the Clubs operate with a high staff to child ratio to allow flexibility to attend to individual needs whilst maintaining a safe ratio. No staff member will be alone with an Adventurer group at any time and we encourage parents to be actively involved with the Club to make it a safe, positive and pleasant experience for all.

Adventurer activities are designed to be appropriate to the age group, as well as meaningful, enjoyable and active. Child safety is taken very seriously and is a high priority when planning Club classes and events.

## Club Fees

Most Adventurer Clubs require a registration fee. This is usually to cover the costs of class resources, awards and other expenses.

## Uniform

The dress uniform and associated uniform accessories can be purchased through the ABC - <https://adventistbookcentre.com.au>

## Conference Camporee

Camporees will have a fee covering costs for the event and resources for activities. Clubs may fundraise or add additional costs for transport and food.







## Locations & Contact

### AUSTRALIAN UNION CONFERENCE

W [www.adventurer.org.au](http://www.adventurer.org.au) | E [adventurer@adventist.org.au](mailto:adventurer@adventist.org.au)

#### GREATER SYDNEY CONFERENCE

[gsc\\_youth@adventist.org.au](mailto:gsc_youth@adventist.org.au)

#### NORTHERN AUSTRALIAN CONFERENCE

[adventurer@adventist.org.au](mailto:adventurer@adventist.org.au)

#### NORTH NSW CONFERENCE

[adventurer@adventist.org.au](mailto:adventurer@adventist.org.au)

#### SOUTH AUSTRALIAN CONFERENCE

[sayouth@adventist.org.au](mailto:sayouth@adventist.org.au)

#### SOUTH NSW CONFERENCE

[snswyouth@adventist.org.au](mailto:snswyouth@adventist.org.au)

#### SOUTH QUEENSLAND CONFERENCE

[sqyouth@adventist.org.au](mailto:sqyouth@adventist.org.au)

#### TASMANIAN CONFERENCE

[adventurer@adventist.org.au](mailto:adventurer@adventist.org.au)

#### VICTORIAN CONFERENCE

[vicyouth@adventist.org.au](mailto:vicyouth@adventist.org.au)

#### WEST AUSTRALIAN CONFERENCE

[wayouth@adventist.org.au](mailto:wayouth@adventist.org.au)

